Original Work Log

Date	Hours	Description of Work
11/6/16	1.5	Brainstormed Original Work and completed Original Work Proposal
11/8/2016	1.75	Learned Coding online and practiced C#
11/9/16	0.5	Learned and practiced C#
11/19/16	3	Learned about Unity game engine and made a test game
11/21/16	1	Learned about Unity game engine
12/2/16	1.25	Learned Unity game engine and how to create basic shapes
12/18/16	0.5	Wrote the Overview part of the Game Design Document
12/21/16	1.5	Wrote the Introduction, Character Bios, and Control of the Game Design Document
12/22/16	3	Finished the Contol and wrote the scoring part of the Game Design Document
12/25/16	3.5	Started on the Mechanics section and finished the Pickups and Movement parts
12/27/16	3	Finished the Mechanics section on paper and also finished the Game Options
1/2/17	4	Completed the entire Game Design Document: added a table of contents, typed out the mechanics and game options, and wrote the entire story section
Total	24.5	